

Section 1: Introduction

Updated October 28, 2002

This Current Rulings document is the official supplement to the *Star Trek* CCG Glossary version 1.8 published in August 2002. A complete set of *Star Trek* CCG rules for standard play, which should be used by tournament directors in making tournament rulings, consists of Glossary Version 1.8 and the latest version of the Current Rulings. (The Rulebook is intended as a simplified starting point for beginning players and should not be used as a definitive guide to the rules.)

Using this document: When a ruling or card question arises, you should check this document first, followed by the Glossary, using the card name, game text word or phrase, concept, or card type. A Current Rulings entry will usually state if it replaces all or part of a Glossary entry; otherwise, the entry supplements any previous Glossary entry. (A few entries in this Current Rulings document are already contained in Glossary 1.8. Abbreviated entries are included here to alert players to the few significant gameplay changes in the Glossary that were not previously included in the Current Rulings.)

Rules questions which are not covered in the Glossary or Current Rulings may be emailed to majorrakal@decipher.com with GAMEPLAY QUESTION in the subject line.

Although rulings and clarifications may be made by Decipher personnel in various forums, they are not considered official unless specifically noted or included in an officially published rules document. Such unofficial rulings are highly recommended for use by tournament directors, but the TD always has the final authority on rulings.

Δ An entry preceded by a Delta symbol represents a *change in gameplay* since the last Current Rulings. If only part of the entry is new, it will be underlined. To give tournament directors and players a chance to familiarize themselves with these gameplay changes, they will not be effective until one week after the date of this document.

§ An entry preceded by a section symbol is a *new or changed entry* since the last Current Rulings, which either emphasizes existing rules, clarifies text where no clear rulings yet exist, answers a frequently asked question, or rewords or reproduces an existing rule or ruling. Such entries are either already in effect due to previously published material, or are effective immediately.

Cross-references that have no corresponding entries in the Current Rulings refer to entries in the Glossary. Entries are arranged alphabetically, ignoring apostrophes and quotation marks and treating hyphens, dashes, and colons as spaces. Entries for specific cards starting with "The" are sorted according to the second word of the card title (e.g., the entry for The Emissary is in the E's, not the T's). Universal Borg drones are listed by their designations (e.g., Interlink Drone, not Nine of Eleven); unique drones are listed by their card titles (e.g., Seven of Nine). Text in square brackets represents an icon. Refer to the Glossary for a complete icon legend.

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Section 2: Rulings

§ Defend Homeworld

The "compatible ships, leaders, [and] SECURITY personnel" that you may download with this objective when your card is attacked at a homeworld must be **compatible** with the card that was attacked (and with each other, if they are mixing).

dual-personnel cards

The "group limit" concept has been eliminated and your opponent no longer may force a re-selection if a selection includes a dual-personnel card. For a complete explanation of the use of dual-personnel cards, with examples, see this entry in Glossary 1.8.

Edo Probe

The ruling on replacing this dilemma under the mission has been reversed in Glossary 1.8. Because this dilemma has no conditions, the Away Team or crew is not "stopped" and the dilemma should not be returned under the mission. Place it on top of the mission to serve as a marker until the dilemma is resolved, then discard it. For this card's previously issued revised text, see Glossary 1.8.

Kahn

This glossary entry title is mis-spelled and should read "**Khan**".

Khan

Mis-spelled "Kahn" in Glossary 1.8 and incorrectly alphabetized under that spelling.

matching commander

Tomalak and Ocett are no longer considered the matching commanders of the universal D'deridex and Galor ships. Personnel lore must specify a ship by name (not as a class) to qualify as matching commander. See this entry in Glossary 1.8 for more information on matching commanders.

§ Nexus, The

Personnel under The Nexus are not considered **present** with each other. They cannot battle each other, or enable or use any text that requires them to be present with another personnel.

Ocular Implants

Delete the Glossary entry, which was made obsolete by the updated **present** ruling.

present

Personnel and equipment aboard a ship or facility may now be considered "present" with cards on the spaceline at a space location, such as event, interrupt, or doorway cards, seeded cards outside the context of a mission attempt, or dilemmas that enter play. For example, Ocular Implants may be used to look at a card under a space mission and Borg Nanoprobes can nullify Your Galaxy Is Impure at a space location (even after the mission attempt) if aboard a ship at that location. For a more complete explanation, see this entry in Glossary 1.8.

quadrant rule

The glossary cross-reference should read: See **report**.

Quark's Bar

The glossary cross-reference should read: See **report**.

§ scouting locations

Replace the second paragraph of this Glossary entry with the following:

Before you may scout a location, you must have an activated current objective which specifically allows you to scout that location. A dual-icon mission may be targeted either as a space or a planet location, but only one Borg objective may be completed at any one mission location (either single- or dual-icon).

Starship Excelsior

This ship has **special equipment** providing one Stellar Cartography skill. This skill may be used to overcome space dilemmas or satisfy requirements of space missions.

U.S.S. Excelsior

Delete this glossary entry. It belongs under **Starship Excelsior**.

§ World Championships special rulings

The following cards will **NOT** be usable in the 2002 Star Trek CCG World Championships (all three days):

Barzan Wormhole
Ooby Dooby
Revolving Door
Rogue Borg Mercenaries
Vic Fontaine

The following errata will be in effect for play during the 2002 Star Trek CCG World Championships (all three days):

Caretaker's Array

Delete: "Once per turn, a ship with fewer than four staffing icons may report with crew here (limit 3 cards aboard)."
(Other text remains; only the "report with crew" function is eliminated.)

These temporary rulings, which were published online September 20, 2002, apply to the 2002 World Championships **only**.